

# The Multimedia House

- a proces of co-creation



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## The Vision



A unique space for co-operation and co-creation

- **A place for dialogue, knowledge, ideas and inspiration**
- **An open and informal learning space**
- **A unique place for children**

- with people as key factor

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## The Multimedia House - a building of many talents



An attractive building of international quality

- **A new main library**
- **Citizens' Services**
- **Partners and networks**

Total area: 21.000 square metres + 3000 (+ 7000)

- at Aarhus city harbour

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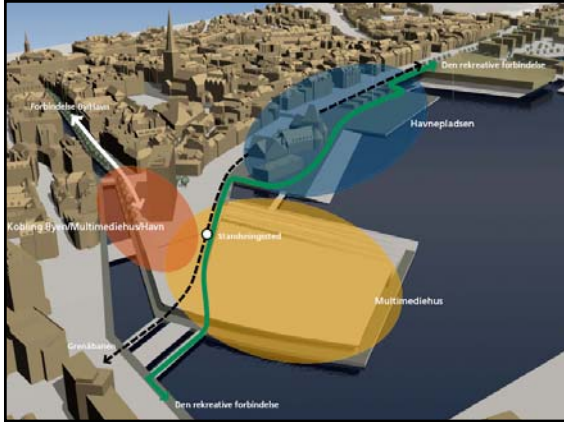
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### Network, Ressources and Competences



- Strategic advisory board
- Think-tank
- The organisation
- Technical project group (Municipality)
- Citizens
- Workshops/Masterclasses
- Project Management
- National and international networks
- Consultants
- Development projects

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### Example 1: Vision Mapping



Actors:  
staff at the Main Library

Methods:  
photo communication

Topics:  
visions and wishes for the  
Multimedia House

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## Example 2: Development of Core Values



Actors:  
staff, alderman, strategy  
group, concept group,  
consultants, administration,  
external experts

Methods:  
iteration and  
co-development

Topics:  
development of core values

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## Example 3: Citizen Involvement



Actors:  
citizens, staff, FO Århus  
(adult education), Kollision  
(architects and interaction  
designers)

Methods:  
focus groups and  
co-creation

Topics:  
development of core values

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## Example 4: The Puzzle



Actors:  
Citizen's service and  
Libraries, consultants

Methods:  
user driven design

Topics:  
development of services  
and activities

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Don't be afraid to  
-specify the framework of decisions  
-analyze and deduct  
-start a process without knowing the end  
-twist traditional processes  
-invite...



Don't underestimate the  
- need for cross-disciplinary work  
- potential user "pool" of innovative ideas  
- enthusiasm that comes from co-creation  
- importance of connections between processes  
- need for documentation...

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